NASA

NASA DATA SYSTEM STANDARDS PROGRAM

Session D (08:30 – 12:00):

Standards Development Activities – The NASA Standardization Program

Session Chair: Andy Dowen (NASA-HQ)

- 1. Interplanetary Internet: An Architectural Framework for Space Internetworking: Adrian Hooke
- 2. User Data Services for Internet Based Spacecraft Applications: Joe Smith
- 3. CCSDS File Delivery Protocol (CFDP): Tim Ray
- 4. Internet Protocol Based Standards for Spacecraft Onboard Interfaces: Joe Smith
- 5. Standard Spacecraft Interfaces and IP Network Architectures: Jane Marquart
- 6. Standard Transport and Network Capabilities: Bob Durst
- 7. Next Generation Space Internet: Standards and Implementation: Keith Scott
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- 9. Delay Tolerant Networking: Scott Burleigh
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Interplanetary Internet: an architectural framework for space internetworking

04 June, 2003

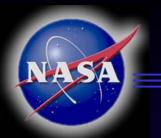
Adrian J. Hooke

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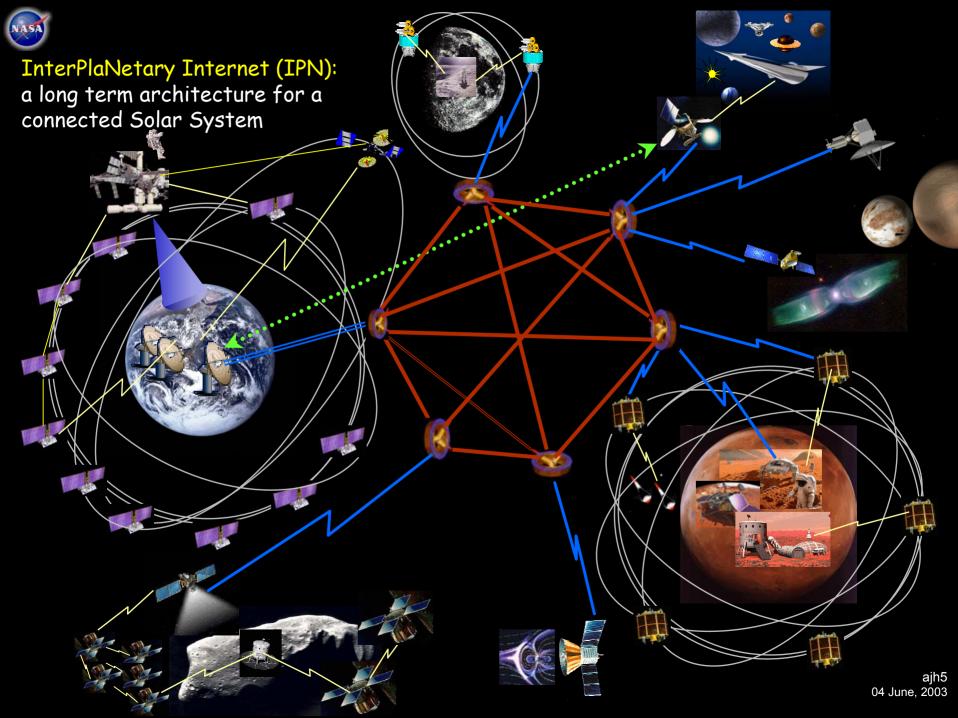
adrian.j.hooke@jpl.nasa.gov

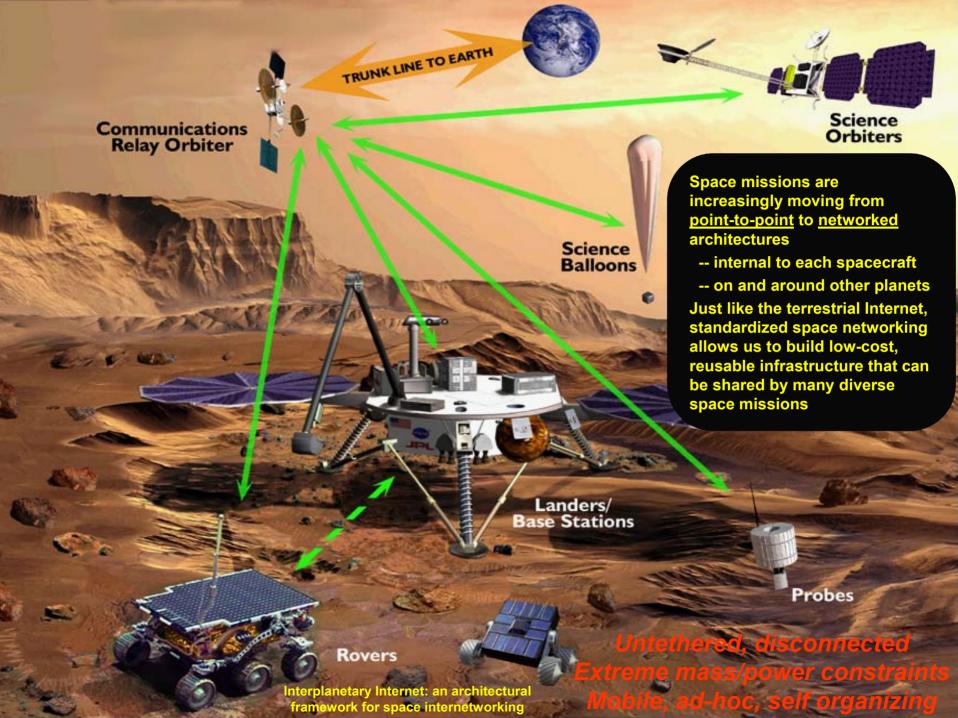


NASA DATA SYSTEM STANDARDS PROGRAM •

AGENDA

- History and rationale
- An overview of the protocol suite
- Next steps



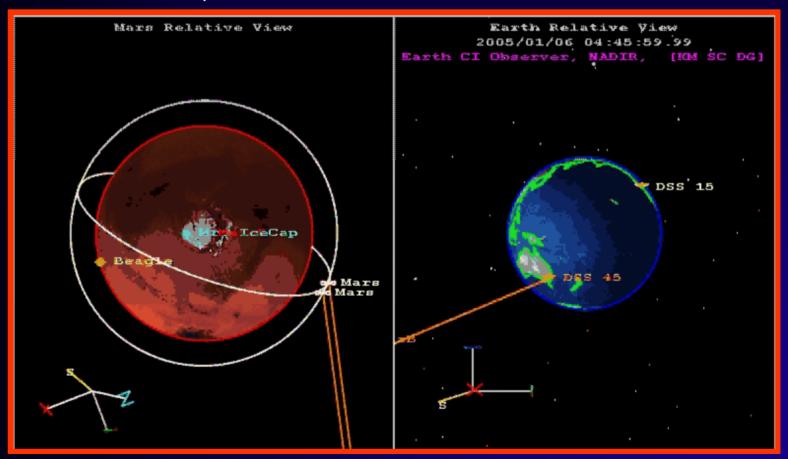




The <u>Internet</u> is a connected, chatty 'network of networks' based on a wired backbone with negligible delay and errors (with untethered "edges" emerging)



The <u>InterPlaNetary Internet</u> is a often disconnected, store-and forward 'network of <u>Internets</u>' based on a wireless backbone with huge delays and error prone links

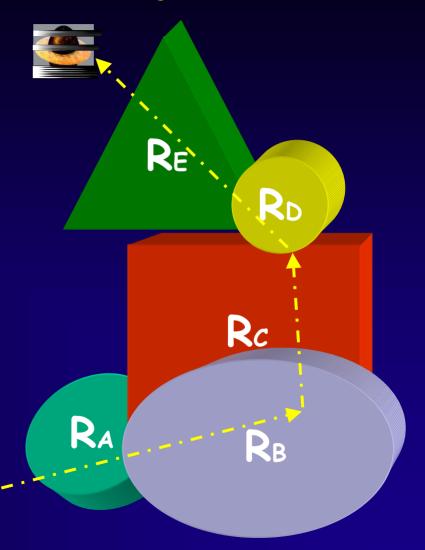


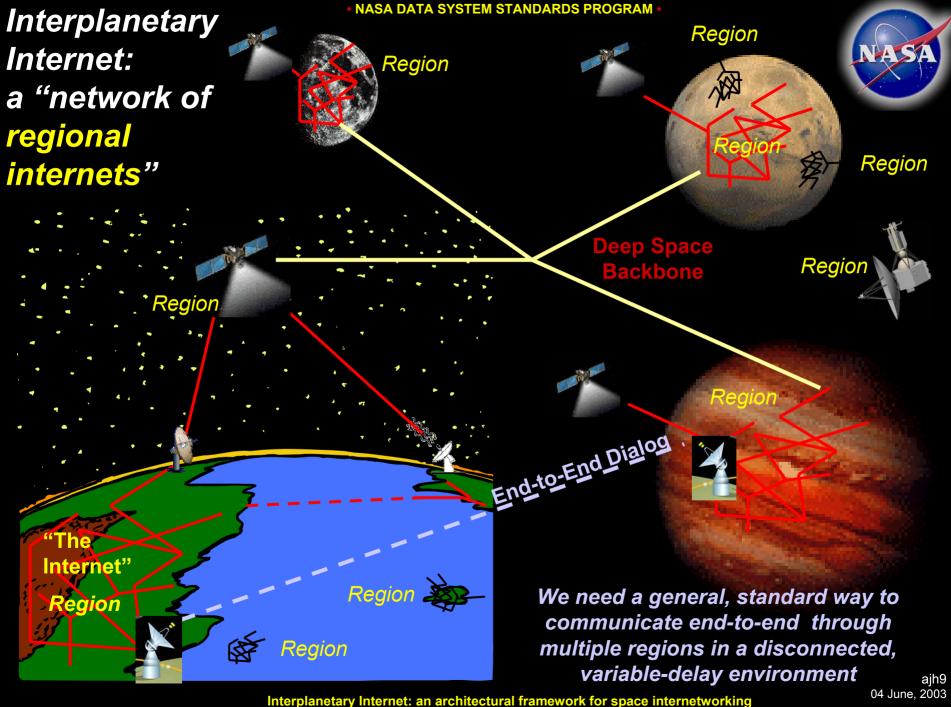


The Interplanetary Internet

an overlay network for interconnection of regional internets

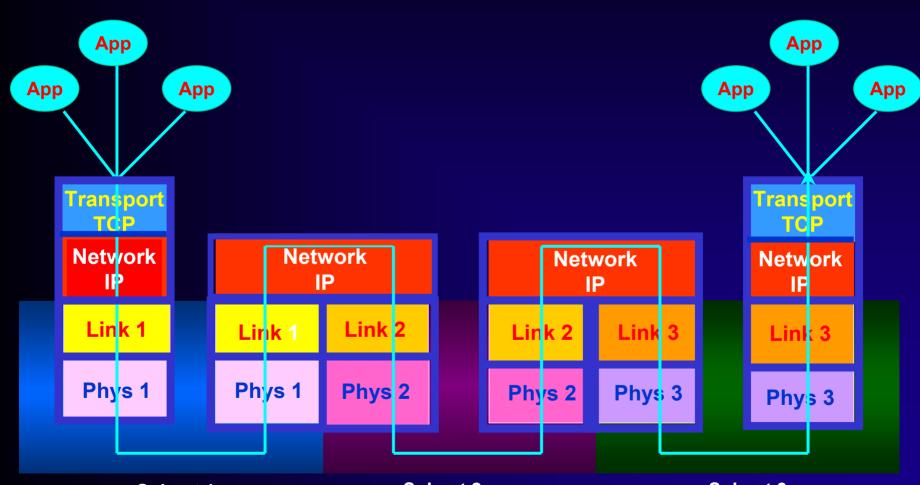
- A region is an area where the relevant characteristics of communication are homogeneous
- Regions are defined based upon:
 - * Communications capability
 - * Quality of Service Peerings
 - Security (levels of trust)
 - Degree of resource management
 - * Etc.
- Traversal of two or more regions will affect the nature of communications



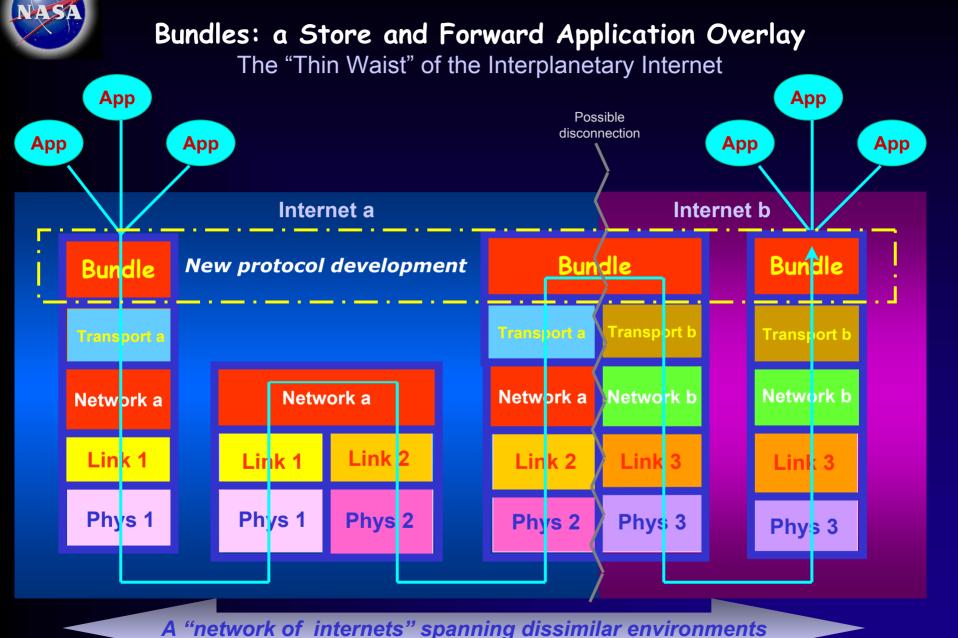




The Internet: a Network of Connected Sub-Networks



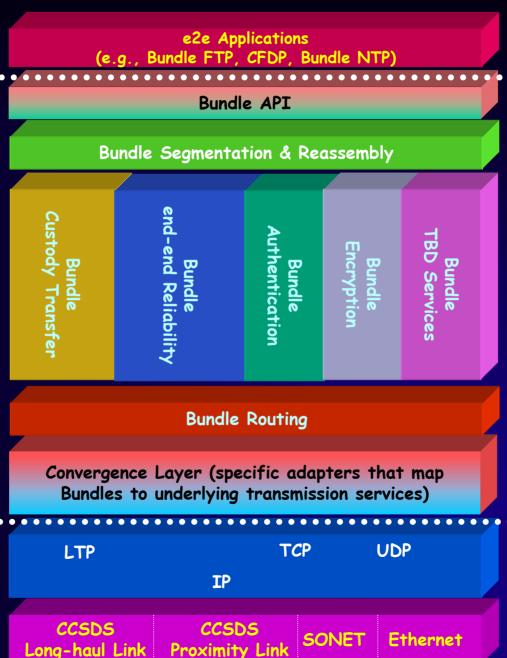
Subnet 1 Subnet 2 Subnet 3



ajh11 04 June, 2003

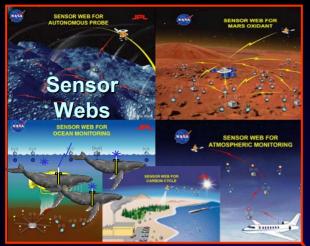


Bundle Service Layering



"Bundles"

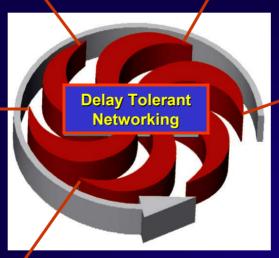






- "Non-chatty" message-oriented communications
- Store-and-forward between nodes
- Routing algorithms cognizant of scheduled connectivity
- Use transport and network technologies appropriate to the environment
- Integral infrastructure protection







http://www.dtnrg.org
dtn-interest@mailman.dtnrg.org



IPN evolution:

Broader applicability
Nearer term utility
Larger research community



DARPA Advanced Technology Office











Fielded deployments of DTN technology

2002

2003

2004

2005

DTN Research Group:

Focal point for DTN



DTN Core Engineering

DTN Open Source

DTN Standardization

- DTN Architecture
- DTN Design Documents
- Reference Software
- Configuration Control

International Standards





IPN

Architecture

(Internet Draft 1)

May 2001



Architecture

(Internet Draft 2)

August 2002



Bundle Protocol

Specification, Draft1

September 2002

DIN Pasearch Oroup

DITERRIT-DALFT
The RITE Corporation
(drafe-intf-dang-ips-bundle-xfer-00.txt)

March 2003

Expires September 2003

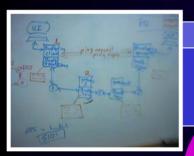
Delay-Tolerant Networking:

An Example Interplanetary Internet Bundle Transfer

IPN Bundle Transfer (Internet Draft 1) March 2003

DTN Architecture (Internet Draft 3) March 2003

Bundle Protocol Specification
(Internet Draft 1) March 200



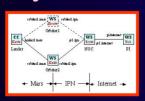
Bundle Specification





Bundle Prototyping

1st.Rough Code August 2000



2nd.Proto.Code May 2002



3rd.Proto.Code July 2002



4th Proto. Code 5th Proto. Code Sept. 2002 Nov. 2002



Open Source Release1 Code March 2003



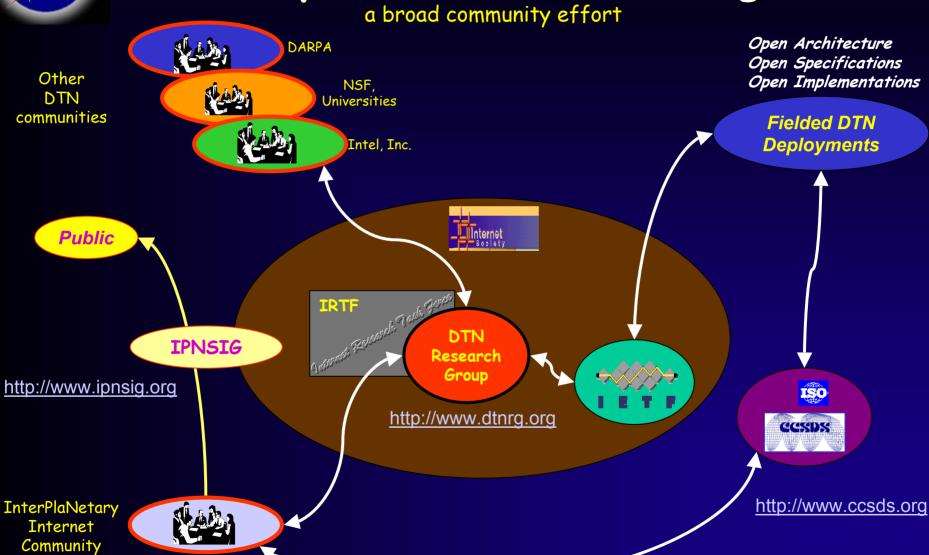
Code available at http://www.dtnrg.org

Files/Images/UGS-over-Bundles Experiment

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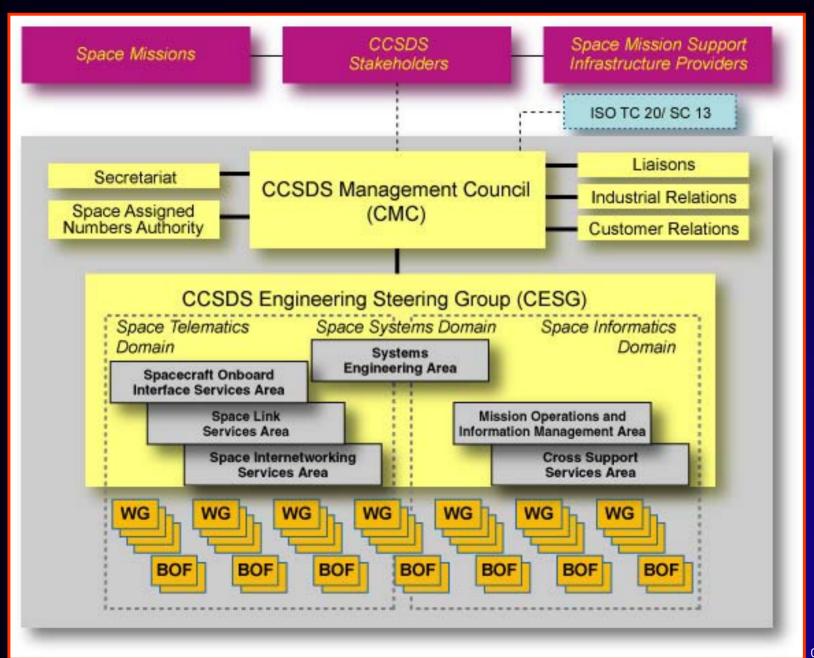


Delay Tolerant Networking:

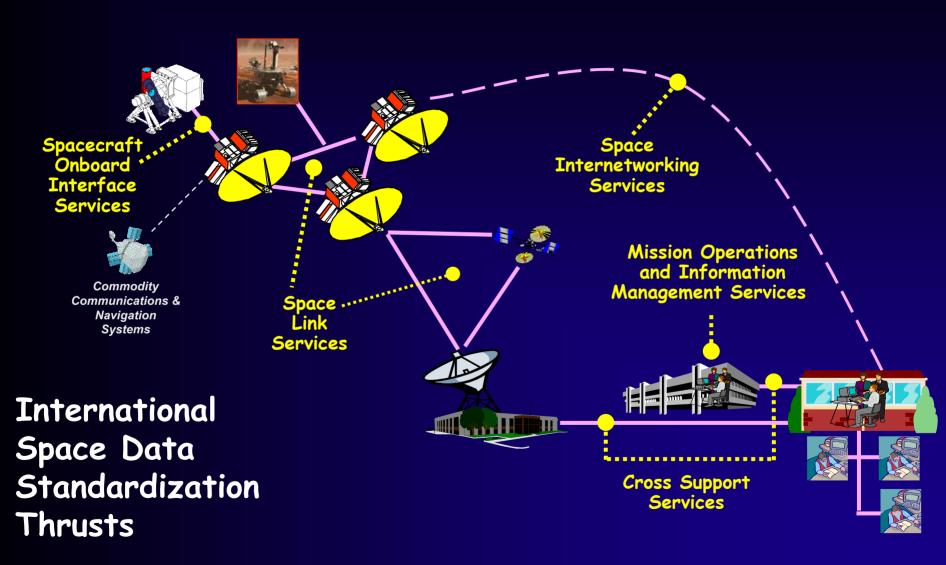




Space Standards: the CCSDS organization



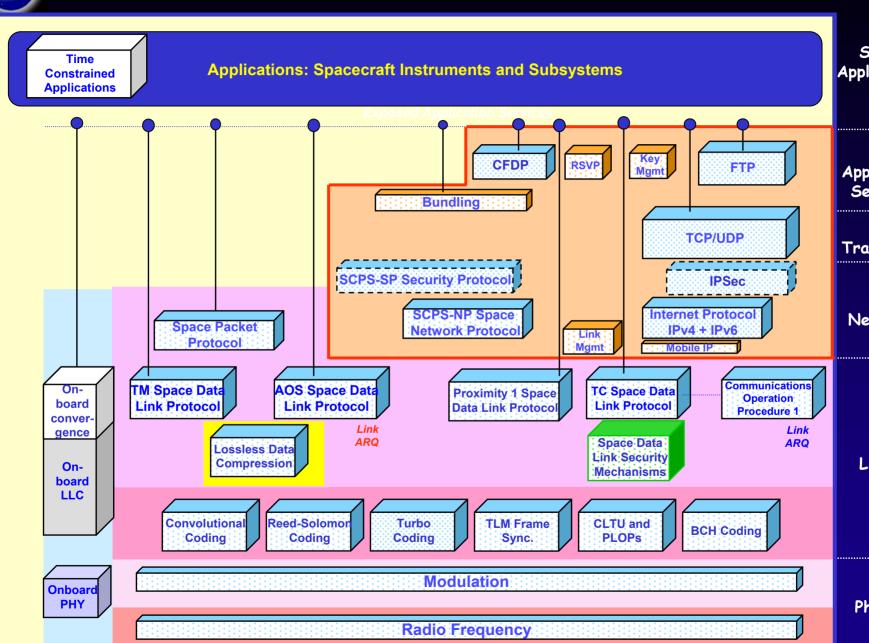








Current CCSDS Space Internet Protocol Stack



Space Applications

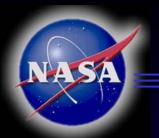
7
Application
Services

4 Transport

3 Network

> 2 Link

1 Physical



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